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**Serial Number:** 

10/767484

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2) See attached EAST Inventor Search Printout shows Inventor search terms

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## **Inventor Information for 10/767484**

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Appln Info Contents Petition Info	Atty/Agent Info	Continuity Data Foreign Data
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US 20060094496 A1	US- PGPUB	20060504	27	Gaming device having a first game scheme involving a symbol generator, a second game and first game terminator	463/20		Webb; Bayard S. et al.
US 20060084500 A1	US- PGPUB	20060420		Gaming device having game with player selections and award pools	463/25		Baerlocher; Anthony J. et al.
US 20060084498 A1	US- PGPUB	20060420	43	Gaming device having concentric reels and a displayable wild symbol	463/20		Baerlocher; Anthony J. et al.
US 20060084492 A1	US- PGPUB	20060420		Gaming device having concentric reels and a displayable wild symbol	463/20		Baerlocher; Anthony J. et al.
US 20060084486 A1	US- PGPUB	20060420		Gaming device having sequential activations of a game and replay of previous activations of the game	463/16	463/20	Belger; Matthew E. et al.
US 20060073879 A1	US- PGPUB	20060406		Gaming device having a game with primary symbols, secondary symbols associated with the primary symbols and independently generated secondary symbols	463/20		Baerlocher; Anthony J.
US 20060073877 A1	US- PGPUB	20060406		Gaming device having accumulation game with changing selections	463/20		Rodgers; Paulina et al.
US 20060073874 A1	US- PGPUB	20060406		Gaming device having random generation of values and mathematical operations performed on the values	463/20		Cregan; Karen M. et al.
US 20060073871 A1	US- PGPUB	20060406		Gaming device having accumulation game with selection of terminator symbols	463/17		Rodgers; Paulina et al.

US 20060068885 A1	US- PGPUB	20060330	Gaming device and method having free activation mode and free activation mode with free activation retrigger	463/20		Cregan; Karen M. et al.
US 20060068884 A1	US- PGPUB	20060330	Gaming device having a free spin game including an accumulated modifier	463/20	463/25	Baerlocher; Anthony J. et al.
US 20060068882 A1	US- PGPUB	20060330	Gaming device having multiple selectable components that determine an award	463/20	463/25	Baerlocher; Anthony J. et al.
US 20060063584 A1	US- PGPUB	20060323	Gaming device having mechanical indicator with values and modifiers and selection of values and modifiers	463/20		Brill; Zeke et al.
US 20060063582 A1	US- PGPUB	20060323	Gaming device having apparatus and method for producing an award through award elimination or replacement	463/16		Baerlocher; Anthony J. et al.
US 20060063578 A1	US- PGPUB	20060323	Central determination poker game	463/13	463/25	Bansemer; Mark W. et al.
US 20060046823 A1	US- PGPUB	20060302	Gaming system having multiple gaming devices that share a multi-outcome display	463/16		Kaminkow; Joseph E. et al.
US 20060046822 A1	US- PGPUB	20060302	Gaming system having multiple gaming devices that share a multi-outcome display	463/16		Kaminkow; Joseph E. et al.
US 20060046821 A1	US- PGPUB	20060302	Gaming system having multiple gaming devices that share a multi-outcome display	463/16		Kaminkow; Joseph E. et al.
US 20060040736 A1	US- PGPUB	20060223	Gaming system having multiple gaming machines which provide bonus awards	463/27		Baerlocher; Anthony J. et al.
US 20060040735	US- PGPUB	20060223	Gaming device and method having a first	463/26		Baerlocher; Anthony J.

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US 20060040734 A1	US- PGPUB	20060223	Gaming system having multiple gaming machines which provide bonus awards	463/26	Baerlocher; Anthony J. et al.
US 20060040733 A1	US- PGPUB	20060223	Gaming system having multiple gaming machines which provide bonus awards	463/26	Baerlocher; Anthony J. et al.
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US 20060040724 A1	US- PGPUB	20060223	Gaming device having an offer and acceptance game with a termination limit wherein the offer is picked by a player	463/16	Baerlocher; Anthony J. et al.
US 20060040723 A1	US- PGPUB	20060223	Gaming system having multiple gaming machines which provide bonus awards	463/16	Baerlocher; Anthony J. et al.
US 20060030399 A1	US- PGPUB	20060209	Gaming device having odds of winning which increase as a player's wager increases	463/20	Baerlocher; Anthony J.
US 20060030392 A1	US- PGPUB	20060209	Gaming device with wild activation symbols and wild termination symbols	463/16	Rodgers; Paulina et al.
US 20060025196 A1	US- PGPUB	20060202	Gaming device having a game with a moving digit generated outcome	463/16	Webb; Bayard S. et al.
US 20060025195 A1	US- PGPUB	20060202	Gaming device system having partial progressive payout	463/16	Pennington; Richard M. et al.
US 20060019738 A1	US- PGPUB	20060126	Gaming device having concentric reels including an outer reel with display areas having different sizes	463/20	Baerlocher; Anthony J. et al.

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US 20060003837 A1	US- PGPUB	20060105	Gaming device having an improved offer/acceptance bonus scheme	463/25		Baerlocher; Anthony J. et al.
US 20050282610 A1	US- PGPUB	20051222	Gaming device having varying risk player selections	463/16		Palmer, Gregg J. et al.
US 20050266917 A1	US- PGPUB	20051201	Gaming device having a re-triggering symbol bonus scheme with a bonus symbol accumulator	463/20		Glavich, Paulina et al.
US 20050266914 A1	US- PGPUB	20051201	Gaming device having an improved offer/acceptance bonus scheme	463/16		Baerlocher, Anthony J. et al.
US 20050233801 A1	US- PGPUB	20051020	Gaming device having a re-triggering symbol bonus scheme	463/20	463/16	Baerlocher, Anthony J. et al.
US 20050233796 A1	US- PGPUB	20051020	Gaming device with a bonus scheme involving movement along paths with path change conditions	463/16		Baerlocher, Anthony J. et al.
US 20050187010 A1	US- PGPUB	20050825	Gaming device having improved offer and acceptance bonus scheme	463/20		Baerlocher, Anthony J.
US 20050181866 A1	US- PGPUB	20050818	Gaming device having multiple award profiles	463/25		Baerlocher, Anthony J.
US 20050181853 A1	US- PGPUB	20050818	Gaming device having game scheme allowing player skill to affect symbol movement without affecting award	463/15		Baerlocher, Anthony J.
US 20050143170 A1	US- PGPUB	20050630	Gaming device having apparent and final awards	463/26		Maya, Darren et al.
US 20050130733 A1	US- PGPUB	20050616	Gaming device having an accumulating award symbol	463/20		Mierau, Marc et al.
US 20050130729	US- PGPUB	20050616	Gaming device having risk evaluation bonus	463/16		Baerlocher, Anthony J.

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US 20050101380 A1	US- PGPUB	20050512	Gaming device having wild indicators	463/25	463/20	Glavich, Paulina et al.
US 20050101377 A1	US- PGPUB	20050512	Gaming device having tease reveal feature	463/25		Baerlocher, Anthony J.
US 20050101375 A1	US- PGPUB	20050512	Gaming device having an award exchange bonus round and method for revealing award exchange possibilities	463/25	463/20	Webb, Bayard S. et al.
US 20050101373 A1	US- PGPUB	20050512	Gaming device having an accumulating award symbol	463/20	463/25	Mierau, Marc et al.
US 20050101372 A1	US- PGPUB	20050512	Gaming device having an accumulating award symbol	463/20		Mierau, Marc et al.
US 20050096123 A1	US- PGPUB	20050505	Gaming device with secondary selection game in which the number of selections are based on multiple components of the wager in primary game	463/20		Cregan, Karen M. et al.
US 20050075163 A1	US- PGPUB	20050407	Gaming device having a re-triggering symbol bonus scheme with a bonus symbol accumulation and player selection of accumulation total	463/20		Cuddy, Ryan W. et al.
US 20050075159 A1	US- PGPUB	20050407	Gaming device having award generation with multiple indicators and indicator determination device	463/16		Kaminkow, Joseph E. et al.
US 20050070354 A1	US- PGPUB	20050331	Gaming device having a free spin game	463/20		Baerlocher, Anthony J. et al.
US 20050070353 A1	US- PGPUB	20050331	Gaming device having a primary game scheme involving a symbol generator and secondary award	463/16		Webb, Bayard S. et al.

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US 20050064929 A1	US- PGPUB	20050324	Gaming device having an accumulated award selection bonus scheme	463/16		Kaminkow, Joseph E. et al.
US 20050064928 A1	US- PGPUB	20050324	Gaming device having termination variables	463/16		Baerlocher, Anthony J. et al.
US 20050064924 A1	US- PGPUB	20050324	Gaming device having wild indicators	463/13		Glavich, Paulina et al.
US 20050060050 A1	US- PGPUB	20050317	Gaming device having selection picks and selection outcomes determined based on a wager	700/92		Baerlocher, Anthony J.
US 20050059478 A1	US- PGPUB	20050317	Gaming device having concentric reels including an outer reel with display areas having different sizes and positions	463/20		Peterson, Tonja M. et al.
US 20050059477 A1	US- PGPUB	20050317	Gaming device having symbol revealing mechanism	463/20		Baerlocher, Anthony J.
US 20050059461 A1	US- PGPUB	20050317	Gaming device having a player selection game	463/16		Ching, Erick T. et al.
US 20050054437 A1	US- PGPUB	20050310	Gaming device having an offer and acceptance game with a termination limit wherein the offer is picked by a player	463/25	463/20	Baerlocher, Anthony J. et al.
US 20050054434 A1	US- PGPUB	20050310	Gaming device having a plurality of symbol generators and accumulation game with multiple independent terminating conditions	463/25		Baerlocher, Anthony J. et al.
US 20050054429 A1	US- PGPUB	20050310	Gaming device having bonus game dependent upon variable wager component selection	463/25	463/20	Baerlocher, Anthony J. et al.
US 20050054418	US- PGPUB	20050310	Gaming device having convertible reel	463/20		Baerlocher, Anthony J.

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US 20050054415 A1	US- PGPUB	20050310	Gaming device having matching game with dual random generating and player picking of symbols	463/16		Kaminkow, Joseph E. et al.
US 20050054411 A1	US- PGPUB	20050310	Gaming device having a high-low game	463/16		Hughs- Baird, Andrea C. et al.
US 20050054405 A1	US- PGPUB	20050310	Gaming device having board and converting chip game	463/9	273/274; 463/16	Baerlocher, Anthony J. et al.
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US 20050049039 A1	US- PGPUB	20050303	Gaming device having competing positive and negative outcome events	463/25	463/20	Webb, Bayard S. et al.
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US 20050049035 A1	US- PGPUB	20050303	Gaming device with wild activation symbols and wild termination symbols	463/20	,	Baerlocher, Anthony J. et al.
US 20050043085 A1	US- PGPUB	20050224	Method and apparatus for determining a gaming device award	463/25		Baerlocher, Anthony J.
US 20050043081 A1	US- PGPUB	20050224	Gaming device having related award component selection	463/20		Baerlocher, Anthony J.
US 20050037840 A1	US- PGPUB	20050217	Gaming device having a bonus scheme with multiple potential award sets	463/25	463/20	Baerlocher, Anthony J.
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US 20050033461 A1	US- PGPUB	20050210	Gaming device having a bonus scheme with multiple potential award sets	700/91	Gerrard, Peter et al.
US 20050032567 A1	US- PGPUB	20050210	Gaming device having improved award offer bonus scheme	463/16	Baerlocher, Anthony J. et al.
US 20050032566 A1	US- PGPUB	20050210	Apparatus and method of operating a gaming device having a central game and a plurality of peripheral games	463/16	Baerlocher, Anthony J. et al.
US 20050027384 A1	US- PGPUB	20050203	Gaming device having an indicator selection with probability-based outcome	700/91	Baerlocher, Anthony J. et al.
US 20050026679 A1	US- PGPUB	20050203	Gaming device having a primary game outcome employed in a bonus game	463/20	Lucchesi, Matthew et al.
US 20050026673 A1	US- PGPUB	20050203	Gaming device having a multiple coordinate award distributor including award percentages	463/16	Paulsen, Craig A. et al.
US 20050026671 A1	US- PGPUB	20050203	Gaming device having a multiple coordinate award distributor	463/16	Baerlocher, Anthony J.
US 20050026664 A1	US- PGPUB	20050203	Gaming device having skill/perceived skill bonus round	463/7	Bansemer, Mark W. et al.
US 20050020352 A1	US- PGPUB	20050127	Gaming device providing tournament entries	463/20	Chilton, Ward W. et al.
US 20050020351 A1	US- PGPUB	20050127	Gaming device having a pick reduction game including a trigger selection indicator	463/20	Baerlocher, Anthony J. et al.
US 20050020350 A1	US- PGPUB	20050127	Gaming device having a competition bonus scheme	463/20	Baerlocher, Anthony J. et al.

US 20050020346 A1	US- PGPUB	20050127	Gaming device having offer/acceptance advance threshold and limit bonus scheme	463/16		Baerlocher, Anthony J.
US 20050020343 A1	US- PGPUB	20050127	Gaming device having a destination pursuit bonus scheme with advance and setback conditions	463/16		Gerrard, Peter et al.
US 20050020342 A1	US- PGPUB	20050127	Gaming device having multiple offer and acceptance rounds	463/16		Palmer, Gregg J. et al.
US 20050014549 A1	US- PGPUB	20050120	Gaming device having high-low game	463/16		Baerlocher, Anthony J. et al.
US 20050009594 A1	US- PGPUB	20050113	Gaming device having an element and element group selection and elimination bonus scheme	463/16		Baerlocher, Anthony J. et al.
US 20040242305 A1	US- PGPUB	20041202	Gaming device including choices having varying probabilities of contributing to game's termination	463/16		Baerlocher, Anthony J.
US 20040242302 A1	US- PGPUB	20041202	Gaming device having a bonus round with multiple random generation and multiple return/risk scenarios	463/16	463/25	Baerlocher, Anthony J.
US 20040242301 A1	US- PGPUB	20041202	Gaming device having a multi-characteristic matching game	463/16		Baerlocher, Anthony J.
US 20040214632 A1	US- PGPUB	20041028	Gaming device having an adjacent selection bonus scheme	463/25		Cuddy, Ryan W. et al.
US 20040209663 A1	US- PGPUB	20041021	Gaming device having a primary game scheme involving a symbol generator and secondary award triggering games	463/16		Webb, Bayard S. et al.
US 20040204223 A1	US- PGPUB	20041014	Gaming device having an adjacent selection bonus scheme	463/17		Cuddy, Ryan W. et al.

US 20040204219 A1	US- PGPUB	20041014	Gaming device having value selection bonus	463/16		Kaminkow, Joseph E. et al.
US 20040185928 A1	US- PGPUB	20040923	Gaming device having separately changeable value and modifier bonus scheme	463/16		Baerlocher, Anthony J. et al.
US 20040185927 A1	US- PGPUB	20040923	Gaming device having an ordered designation of bonus values in multiple value sets	463/16		Baerlocher, Anthony J. et al.
US 20040180710 A1	US- PGPUB	20040916	Gaming device having an award offer and termination bonus scheme	463/16		Palmer, Gregg J. et al.
US 20040171422 A1	US- PGPUB	20040902	Gaming device having tease reveal feature	463/25		Baerlocher, Anthony J.
US 20040171420 A1	US- PGPUB	20040902	Gaming device having a selectively accessible bonus scheme			Baerlocher, Anthony J. et al.
US 20040171416 A1	US- PGPUB	20040902	Gaming device having selectively accessible bonus scheme	463/16		Baerlocher, Anthony J. et al.
US 20040171415 A1	US- PGPUB	20040902	Gaming device having a first game scheme involving a symbol generator, a second game and a first game terminator	463/16		Webb, Bayard S. et al.
US 20040162128 A1	US- PGPUB	20040819	Gaming device having an offer/acceptance game with multi-offer symbol	463/16		Baerlocher, Anthony J. et al.
US 20040152507 A1	US- PGPUB	20040805	Gaming device with bonus scheme having multiple award levels	463/16	463/25	Baerlocher, Anthony J. et al.
US 20040152500 A1	US- PGPUB	20040805	Gaming device having related multi-game bonus scheme	463/16	463/25	Baerlocher, Anthony J.
US 20040147306 A1	US- PGPUB	20040729	Gaming device having a bonus game with multiple player selectable award opportunities	463/20		Randall, Dov L. et al.
US	US-	20040708	Gaming device having	463/16		Baerlocher,

20040132525 A1	PGPUB		outcomes which replicate the laws of physics		Anthony J. et al.
US 20040121838 A1	US- PGPUB	20040624	Gaming device having an interactive sequence game with a multiple function multiplier	463/25	Hughs- Baird, Andrea C. et al.
US 20040116174 A1	US- PGPUB	20040617	Gaming device having a multiple round game where success in one round determines the probabilities of success in another round	463/16	Baerlocher, Anthony J. et al.
US 20040116173 A1	US- PGPUB	20040617	Gaming device having skill and dexterity element	463/16	Baerlocher, Anthony J.
US 20040106444 A1	US- PGPUB	20040603	Gaming device having a destination pursuit bonus scheme with advance and setback conditions	463/16	Cuddy, Ryan W. et al.
US 20040102237 A1	US- PGPUB	20040527	Gaming device having an award distributor and an award accumulator bonus game	463/16	Baerlocher, Anthony J.
US 20040097282 A1	US- PGPUB	20040520	Gaming device having a multi-round, multi-characteristic card game	463/16	Baerlocher, Anthony J. et al.
US 20040087359 A1	US- PGPUB	20040506	Gaming device having a multi-function free game bonus	463/20	Cuddy, Ryan W. et al.
US 20040082378 A1	US- PGPUB	20040429	Gaming device having player-selectable award digits and award modification options	463/20	Peterson, Lance R. et al.
US 20040082376 A1	US- PGPUB	20040429	Gaming device with bonus scheme providing increased reward for selecting related symbols	463/16	Baerlocher, Anthony J. et al.
US 200400823.74 A1	US- PGPUB	20040429	Gaming device having an accumulated award selection bonus scheme	463/16	Maya, Darren et al.
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US 20040067792 A1	US- PGPUB	20040408	Gaming device having an offer and acceptance game with a termination limit wherein the offer is picked by a player	463/20	463/25	Baerlocher, Anthony J. et al.
US 20040067791 A1	US- PGPUB	20040408	Gaming device having independent bonus reels	463/20	463/25	Glavich, Paulina et al.
US 20040067790 A1	US- PGPUB	20040408	Gaming device having multiple terminating symbols	463/20	463/25	Peterson, Lance R. et al.
US 20040063493 A1	US- PGPUB	20040401	Gaming device having related multi-game bonus scheme	463/25		Baerlocher, Anthony J.
US 20040063492 A1	US- PGPUB	20040401	Gaming device having discounted activations or wagers	463/25		Baerlocher, Anthony J. et al.
US 20040053672 A1	US- PGPUB	20040318	Gaming device including a game having a player selected function based on symbols in a free spins game	463/20		Baerlocher, Anthony J.
US 20040053668 A1	US- PGPUB	20040318	Gaming device having free game keno	463/18		Baerlocher, Anthony J.
US 20040053665 A1	US- PGPUB	20040318	Gaming device having a multiple selectable indicator game	463/16		Baerlocher, Anthony J.
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US 20040048649	US- PGPUB	20040311	Gaming device having a bonus game with	463/20		Peterson, Tonja M. et

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US 20040048644 A1	US- PGPUB	20040311	Gaming device having a progressive award funded through skill, strategy or risk gaming event	463/16		Gerrard, Peter et al.
US 20040038729 A1	US- PGPUB	20040226	Gaming device having an offer and acceptance selection bonus scheme with a terminator and an anti-terminator	463/20	463/25	Webb, Bayard S. et al.
US 20040023707 A1	US- PGPUB	20040205	Gaming device having selectable revealed award values	463/16		Maya, Darren et al.
US 20040018873 A1	US- PGPUB	20040129	Gaming device having a bonus scheme with multiple selection groups	463/20		Hughs- Baird, Andrea C. et al.
US 20040018872 A1	US- PGPUB	20040129	Gaming device with a bonus scheme involving movement along paths with path change conditions	463/20		Baerlocher, Anthony J. et al.
US 20040009805 A1	US- PGPUB	20040115	Gaming device having risk evaluation bonus round	463/16		Baerlocher, Anthony J. et al.
US 20040002376 A1	US- PGPUB	20040101	Gaming device having an incrementing award bonus scheme	463/25	463/22	Swift, Brian D. et al.
US 20040002372 A1	US- PGPUB	20040101	Gaming device having a bonus award wheel with a terminator	463/20		Rodgers, Paulina et al.
US 20040002370 A1	US- PGPUB	20040101	Gaming device having a bonus scheme with symbol generator and symbol terminating condition	463/16		Baerlocher, Anthony J.
US 20030224857 A1	US- PGPUB	20031204	Gaming device having multiple award profiles	463/42		Baerlocher, Anthony J.
US 20030224848 A1	US- PGPUB	20031204	Gaming device having an element and element group selection and elimination bonus	463/16		Baerlocher, Anthony J. et al.

			scheme		
US 20030224846 A1	US- PGPUB	20031204	Gaming device having offer and acceptance game with hidden offer	463/16	Baerlocher, Anthony J.
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US 20030216163 A1	US- PGPUB	20031120	Gaming device having a multiple selection and award distribution bonus scheme	463/16	Kaminkow, Joseph E. et al.
US 20030199314 A1	US- PGPUB	20031023	Gaming device having risk evaluation bonus round	463/25	Baerlocher, Anthony J. et al.
US 20030199300 A1	US- PGPUB	20031023	Gaming device having a multiple selection and award distribution bonus scheme	463/16	Kaminkow, Joseph E. et al.
US 20030199299 A1	US- PGPUB	20031023	Gaming device having a method for randomly generating a bonus round outcome	463/16	Baerlocher, Anthony J.
US 20030199298 A1	US- PGPUB	20031023	Method of operating a gaming device having termination variables	463/16	Baerlocher, Anthony J. et al.
US 20030195027 A1	US- PGPUB	20031016	Gaming device having separately changeable value and modifier bonus scheme	463/16	Baerlocher, Anthony J. et al.
US 20030190948 A1	US- PGPUB	20031009	Gaming device with traveling reel symbols	463/20	Baerlocher, Anthony J. et al.
US 20030190947 A1	US- PGPUB	20031009	Gaming device with traveling reel symbols	463/20	Baerlocher, Anthony J. et al.
US 20030190946 A1	US- PGPUB	20031009	Gaming device having game scheme allowing player skill to affect symbol movement without affecting award	463/20	Baerlocher, Anthony J.
US 20030190945 A1	US- PGPUB	20031009	Gaming device having multiple audio, video or audio-video exhibitions associated with related symbols	463/20	Bussick, William J. et al.

US 20030190942 A1	US- PGPUB	20031009	Gaming device having an accumulated award selection bonus scheme	463/16		Kaminkow, Joseph E. et al.
US 20030181233 A1	US- PGPUB	20030925	Gaming device having apparatus and method for producing an award through award elimination or replacement	463/16		Baerlocher, Anthony J. et al.
US 20030176220 A1	US- PGPUB	20030918	Gaming device having a weighted probability for selecting a bonus game	463/26	463/25	Baerlocher, Anthony J.
US 20030176215 A1	US- PGPUB	20030918	Gaming device having varying risk player selections	463/25		Palmer, Gregg J. et al.
US 20030162585 A1	US- PGPUB	20030828	Gaming device having free game bonus with a changing multiplier	463/20	463/25	Bigelow, Robert F. JR. et al.
US 20030162583 A1	US- PGPUB	20030828	Apparatus and method of operating a gaming device having a central game and a plurality of peripheral games	463/20		Baerlocher, Anthony J. et al.
US 20030162578 A1	US- PGPUB	20030828	Gaming device having an offer and acceptance game with a player selection feature	463/16		Baerlocher, Anthony J. et al.
US 20030157982 A1	US- PGPUB	20030821	Gaming device having a destination pursuit bonus scheme with advance and setback conditions	463/20		Gerrard, Peter et al.
US 20030153383 A1	US- PGPUB	20030814	Gaming device having a pick reduction game	463/25		Baerlocher, Anthony J. et al.
US 20030153378 A1	US- PGPUB	20030814	Gaming device having a related symbol selection game	463/16		Schlegel, Megan N. et al.
US 20030125106 A1	US- PGPUB	20030703	Gaming device with signified symbols	463/20		Baerlocher, Anthony J. et al.
US 20030119583 A1	US- PGPUB	20030626	Gaming device having value selection bonus	463/25		Kaminkow, Joseph E. et al.
US	US-	20030508	Gaming device having	463/25		Baerlocher,

20030087693 A1	PGPUB		improved award offer bonus scheme			Anthony J. et al.
US 20030078096 A1	US- PGPUB	20030424	Gaming device having value selection bonus	463/25	463/20	Kaminkow, Joseph E. et al.
US 20030078093 A1	US- PGPUB	20030424	Gaming device having offer and acceptance game with a plurality of award pools, a reveal feature, and a modify feature	463/20		Simms, Richard J. et al.
US 20030073483 A1	US- PGPUB	20030417	Gaming device having a re-triggering symbol bonus scheme with a bonus symbol accumulator	463/20		Glavich, Paulina et al.
US 20030073482 A1	US- PGPUB	20030417	Gaming device having a re-triggering symbol bonus scheme	463/20		Baerlocher, Anthony J. et al.
US 20030073477 A1	US- PGPUB	20030417	Gaming device having an ordered designation of bonus values in multiple value sets	463/16		Baerlocher, Anthony J. et al.
US 20030064799 A1	US- PGPUB	20030403	Gaming device having a game with a functional refractive light display	463/30	463/20; 463/25	Goins, Jamie J. et al.
US 20030064796 A1	US- PGPUB	20030403	Gaming device having independent bonus reels	463/25	463/16; 463/20	Glavich, Paulina et al.
US 20030064795 A1	US- PGPUB	20030403	Gaming device having an improved offer/acceptance bonus scheme	463/25	463/20; 463/21	Baerlocher, Anthony J. et al.
US 20030064793 A1	US- PGPUB	20030403	Progressive gaming device	463/25	463/20	Baerlocher, Anthony J. et al.
US 20030064792 A1	US- PGPUB	20030403	Gaming device having termination variables	463/25	463/23; 463/29	Baerlocher, Anthony J. et al.
US 20030064783 A1	US- PGPUB	20030403	Gaming device having outcomes which replicate the laws of physics	463/20	273/139; 463/25	Baerlocher, Anthony J. et al.
US 20030064780	US- PGPUB	20030403	Gaming device including awards that	463/20		Baerlocher, Anthony J.

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Al			generate another award			et al.
US 20030064777 A1	US- PGPUB	20030403	Gaming device having improved award offer bonus scheme	463/16	463/25	Baerlocher, Anthony J. et al.
US 20030064773 A1	US- PGPUB	20030403	Gaming device having multi-characteristic symbol game with multiple award components	463/16		Baerlocher, Anthony J. et al.
US 20030060277 A1	US- PGPUB	20030327	Gaming device with an increasing goal advancement game	463/25		Webb, Bayard S. et al.
US 20030060272 A1	US- PGPUB	20030327	Gaming device having regenerating multiple award opportunities	463/25		Glavich, Paulina et al.
US 20030060267 A1	US- PGPUB	20030327	Gaming device having wild indicators	463/20		Glavich, Paulina et al.
US 20030060266 A1	US- PGPUB	20030327	Gaming device having wager dependent bonus game play	463/20		Baerlocher, Anthony J.
US 20030060264 A1	US- PGPUB	20030327	Gaming device providing tournament entries	463/20		Chilton, Ward W. et al.
US 20030060260 A1	US- PGPUB	20030327	Gaming device having a destination pursuit bonus scheme with advance and setback conditions	463/16		Gerrard, Peter et al.
US 20030060259 A1	US- PGPUB	20030327	Gaming device having an accumulating award symbol	463/16		Mierau, Marc et al.
US 20030060255 A1	US- PGPUB	20030327	Gaming device having achievement criteria for advancement	463/16		Baerlocher, Anthony J. et al.
US 20030060254 A1	US- PGPUB	20030327	Gaming device having an adjacent selection bonus scheme	463/16		Cuddy, Ryan W. et al.
US 20030060253 A1	US- PGPUB	20030327	Gaming device having an accumulated award selection bonus scheme	463/16		Kaminkow, Joseph E. et al.
US 20030057645 A1	US- PGPUB	20030327	Gaming device with wild activation symbols and wild termination symbols	273/138.2		Baerlocher, Anthony J. et al.
US	US-	20030320	Gaming device having	463/25	463/20;	Baerlocher,

20030054877 A1	PGPUB		tease reveal feature		463/21; 463/30	Anthony J.
US 20030054876 A1	US- PGPUB	20030320	Gaming device having a bonus scheme with multiple selection groups	463/20		Hughs- Baird, Andrea C. et al.
US 20030054871 A1	US- PGPUB	20030320	Gaming device including choices having varying probabilities of contributing to game's termination	463/16		Baerlocher, Anthony J.
US 20030045350 A1	US- PGPUB	20030306	Gaming device having multiple round bonus scheme with residual awards	463/25		Baerlocher, Anthony J. et al.
US 20030045348 A1	US- PGPUB	20030306	Gaming device having an award offer and termination bonus scheme	463/25		Palmer, Gregg J. et al.
US 20030045344 A1	US- PGPUB	20030306	Gaming device having an offer and acceptance selection bonus scheme with a terminator and an anti-terminator	463/20		Webb, Bayard S. et al.
US 20030045343 A1	US- PGPUB	20030306	Gaming device having a primary game outcome employed in a bonus game	463/20		Luccesi, Matthew et al.
US 20030045338 A1	US- PGPUB	20030306	Gaming device having a multi-round, multi-characteristic matching game	463/16	463/11	Dolloff, Jan K. et al.
US 20030040358 A1	US- PGPUB	20030227	Gaming device having a plurality of multiple-image panels	463/20		Rothkranz, Markus et al.
US 20030040357 A1	US- PGPUB	20030227	Gaming device having an award level determination competition	463/20		Baerlocher, Anthony J.
US 20030040355 A1	US- PGPUB	20030227	Gaming device having an award distributor and an award accumulator bonus game	463/20		Baerlocher, Anthony J.
US	US-	20030220	Gaming device having	463/25		Baerlocher,

20030036424 A1	PGPUB		a bouns scheme with alternative ending sequences			Anthony J.
US 20030036422 A1	US- PGPUB	20030220	Gaming device having player selectable award digits and award modification options	463/20		Baerlocher, Anthony J. et al.
US 20030036420 A1	US- PGPUB	20030220	Gaming device having a multi-characteristic matching game including selection indicators	463/16		Baerlocher, Anthony J. et al.
US 20030036419 A1	US- PGPUB	20030220	Gaming device having award modification options for player selectable award digits	463/16		Baerlocher, Anthony J. et al.
US 20030013514 A1	US- PGPUB	20030116	Gaming device having a bonus scheme with multiple selection groups	463/20	463/25	Cregan, Karen M. et al.
US 20030008705 A1	US- PGPUB	20030109	Gaming device having a game with decreasing probabilities of success	463/20	463/25	Baerlocher, Anthony J. et al.
US 20020198042 A1	US- PGPUB	20021226	Gaming device having a first game scheme involving a symbol generator, a second game and a first game terminator	463/20		Webb, Bayard S. et al.
US 20020198036 A1	US- PGPUB	20021226	Gaming device with a bonus scheme having repeated selection of value sets with option to save values	463/16		Baerlocher, Anthony J. et al.
US 20020160829 A1	US- PGPUB	20021031	Gaming device having a primary game scheme involving a symbol generator and secondary award triggering games	463/16		Webb, Bayard S. et al.
US 20020160828 A1	US- PGPUB	20021031	Gaming device having a primary game scheme involving a symbol generator and secondary award triggering games	463/16		Webb, Bayard S. et al.

US 20020155883 A1	US- PGPUB	20021024	Gaming device having offer/acceptance advance threshold and limit bonus scheme	463/25		Baerlocher, Anthony J.
US 20020155882 A1	US- PGPUB	20021024	Gaming device having independent reel columns	463/20		Baerlocher, Anthony J. et al.
US 20020155880 A1	US- PGPUB	20021024	Gaming device having different sets of primary and secondary reel symbols	463/20		Glavich, Paulina et al.
US 20020151351 A1	US- PGPUB	20021017	Gaming device having apparatus and method for producing an award through award elimination or replacement	463/20		Baerlocher, Anthony J. et al.
US 20020151350 A1	US- PGPUB	20021017	Gaming device having apparatus and method for producing an award through award elimination or replacement	463/20		Baerlocher, Anthony J. et al.
US 20020151341 A1	US- PGPUB	20021017	Gaming device having a bonus round with a win, lose or draw outcome	463/16		Baerlocher, Anthony J. et al.
US 20020142822 A1	US- PGPUB	20021003	Gaming device having offer acceptance game with termination limit	463/16		Baerlocher, Anthony J. et al.
US 20020142821 A1	US- PGPUB	20021003	Gaming device having a bonus scheme with multiple potential award sets	463/16		Baerlocher, Anthony J.
US 20020137559 A1	US- PGPUB	20020926	Gaming device having a multi-characteristic matching game	463/16	273/139; 463/17; 463/18; 463/20	Baerlocher, Anthony J.
US 20020107068 A1	US- PGPUB	20020808	Gaming device having a competition bonus scheme	463/20		Baerlocher, Anthony J. et al.
US 20020103020 A1	US- PGPUB	20020801	GAMING DEVICE HAVING A BONUS ROUND WITH A WIN, LOSE OR DRAW OUTCOME	463/20		Baerlocher, Anthony J. et al.

US 20020077165 A1	US- PGPUB	20020620	Gaming device having skill/perceived skill bonus round	463/7		Bansemer, Mark W. et al.
US 20020072403 A1	US- PGPUB	20020613	Gaming device having an indicator selection with probability-based outcome	463/25	463/16; 463/20	Baerlocher Anthony J. et al.
US 20020072402 A1	US- PGPUB	20020613	Gaming device having improved offer and acceptance bonus scheme	463/16		Baerlocher Anthony J.
US 20020049084 A1	US- PGPUB	20020425	Gaming device having an indicator selection with probability-based outcome	463/20	463/21; 463/25	Hughs- Baird, Andrea C. et al.
US 20020032050 A1	US- PGPUB	20020314	Gaming device with signified symbols	463/20		Baerlocher Anthony J. et al.
US 20020022510 A1	US- PGPUB	20020221	Slot-table game apparatus and method of playing slot-table game	463/16		Baerlocher Anthony J. et al.
US 20020016200 A1	US- PGPUB	20020207	Gaming device with bonus scheme having multiple symbol movement and associated awards	463/20		Baerlocher Anthony J. et al.
US 7048631 B2	USPAT	20060523	Gaming device having a game with a functional refractive light display	463/31	40/546; 463/34	Goins; Jamie J. et al.
US D521078 S	USPAT	20060516	Gaming device having a symbol display	D21/385	D21/370	McGahn; Steven P. e al.
US 7040983 B2	USPAT	20060509	Gaming device having a multi-round, multi-characteristic matching game	463/16		Dolloff; Ja K. et al.
US 7037192 B2	USPAT	20060502	Gaming device having a bonus round with a win, lose or draw outcome	463/16	273/138.1	Baerlocher Anthony J. et al.
US D520076 S	USPAT	20060502	Gaming device having symbol displays	D21/385	D21/370	McGahn; Steven P. 6 al.
US 7033270	USPAT	20060425	Gaming device having	463/16	273/139	Baerlocher

B2			achievement criteria for advancement			Anthony J. et al.
US 7029395 B1	USPAT	20060418	Gaming device having odds of winning which increase as a player's wager increases	463/20	463/16	Baerlocher; Anthony J.
US 7014560 B2	USPAT	20060321	Gaming device having independent bonus reels	463/20	273/143R; 463/25	Glavich; Paulina et al.
US 7004835 B2	USPAT	20060228	Gaming device having an award distributor and an award accumulator bonus game	463/16		Baerlocher; Anthony J.
US 7001278 B2	USPAT	20060221	Gaming device having apparent and final awards	463/26		Maya; Darren et al.
US 7001274 B2	USPAT	20060221	Gaming device having independent reel columns	463/20	273/143R	Baerlocher; Anthony J. et al.
US 7001273 B2	USPAT	20060221	Gaming device having offer and acceptance game with hidden offer	463/20	463/16	Baerlocher; Anthony J.
US D514170 S	USPAT	20060131	Gaming device having multiple symbol displays	D21/370	D21/385	Kaminkow; Joseph E. et al.
US D514168 S	USPAT	20060131	Gaming device having multiple symbol displays	D21/369	D21/385	Kaminkow; Joseph E. et al.
US 6988947 B2	USPAT	20060124	Gaming device with bonus scheme having multiple symbol movement and associated awards	463/20	463/16	Baerlocher; Anthony J. et al.
US 6986710 B2	USPAT	20060117	Gaming device having an element and element group selection and elimination bonus scheme	463/16		Baerlocher; Anthony J. et al.
US 6981917 B2	USPAT	20060103	Gaming device having a first game scheme involving a symbol generator, a second game and a first game terminator	463/16	463/20	Webb; Bayard S. et al.
US 6979263	USPAT	20051227	Gaming device having	463/20	273/138.1;	Baerlocher;

B2			apparatus and method for producing an award through award elimination or replacement		463/9	Anthony J. et al.
US 6971955 B2	USPAT	20051206	Gaming device having apparatus and method for producing an award through award elimination or replacement	463/20	273/138.1; 463/9	Baerlocher; Anthony J. et al.
US 6971953 B2	USPAT	20051206	Gaming device having a destination pursuit bonus scheme with advance and setback conditions	463/16		Gerrard; Peter et al.
US 6966833 B2	USPAT	20051122	Gaming device having value selection bonus	463/16		Kaminkow; Joseph E. et al.
US D511549 S	USPAT	20051115	Gaming device having multiple symbol displays	D21/370	D21/385	Kaminkow; Joseph E. et al.
US 6960132 B2	USPAT	20051101	Gaming device having an offer and acceptance game with a termination limit wherein the offer is picked by a player	463/17		Baerlocher; Anthony J. et al.
US 6958013 B2	USPAT	20051025	Gaming device having an accumulating award symbol	463/16	273/138.1	Miereau; Marc et al.
US D510752 S	USPAT	20051018	Gaming machine display including an outer symbol display having a display window and an inner symbol display	D21/370		Baerlocher; Anthony J.
US 6955600 B2	USPAT	20051018	Gaming device having a re-triggering symbol bonus scheme with a bonus symbol accumulator	463/20	463/16	Glavich; Paulina et al.
US 6942568 B2	USPAT	20050913	Gaming device having skill and dexterity element	463/16	463/20	Baerlocher; Anthony J.
US 6942567	USPAT	20050913	Gaming device having	463/16	463/25	Baerlocher;

B2			an offer and acceptance game with a player selection feature			Anthony J. et al.
US 6942566 B2	USPAT	20050913	Gaming device having an improved offer/acceptance bonus scheme	463/16	463/20; 463/25	Baerlocher; Anthony J. et al.
US 6939224 B2	USPAT	20050906	Gaming device having varying risk player selections	463/16	463/25; 463/6	Palmer; Gregg J. et al.
US 6929952 B2	USPAT	20050816	Gaming device having a bonus scheme with symbol generator and symbol terminating condition	436/16		Baerlocher; Anthony J.
US D508270 S	USPAT	20050809	Symbol display for a gaming device	D21/370	D21/385	McGahn; Steven P. et al.
US 6918832 B2	USPAT	20050719	Gaming device with traveling reel symbols	463/20	463/31; 463/35; 463/42	Baerlocher; Anthony J. et al.
US 6918830 B2	USPAT	20050719	Gaming device having game scheme allowing player skill to affect symbol movement without affecting award	463/16	273/138.1	Baerlocher; Anthony J.
US 6913533 B2	USPAT	20050705	Gaming device having an adjacent selection bonus scheme	463/16	462/20	Cuddy; Ryan W. et al.
US 6913532 B2	USPAT	20050705	Gaming device having a re-triggering symbol bonus scheme	463/16	463/20	Baerlocher; Anthony J. et al.
US 6908383 B2	USPAT	20050621	Gaming device with a bonus scheme involving movement along paths with path change conditions	463/20	273/138.2	Baerlocher; Anthony J. et al.
US 6899623 B2	USPAT	20050531	Gaming device having improved offer and acceptance bonus scheme	463/20	273/143R; 463/25	Baerlocher; Anthony J.
US 6899620 B2	USPAT	20050531	Gaming device having a multiple selection and award distribution bonus scheme	463/16	273/143R; 463/20	Kaminkow; Joseph E. et al.

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US 6890257 B2	USPAT	20050510	Gaming device having offer/acceptance advance threshold and limit bonus scheme	463/25	463/16; 463/20	Baerlocher; Anthony J.
US D504473 S	USPAT	20050426	Gaming device symbol display having multiple display windows	D21/370	D21/385	Baerlocher; Anthony J.
US 6884165 B2	USPAT	20050426	Gaming device having multiple award profiles	463/16	463/20	Baerlocher; Anthony J.
US 6878061 B2	USPAT	20050412	Gaming device with bonus scheme providing increased reward for selecting related symbols	463/16	463/25	Baerlocher; Anthony J. et al.
US D503751 S	USPAT	20050405	Gaming device having multiple symbol displays	D21/370	D21/385	Kaminkow; Joseph E. et al.
US 6866583 B2	USPAT	20050315	Gaming device having wild indicators	463/20	273/138.2; 273/461; 463/1; 463/16; 463/17; 463/18; 463/25	Glavich; Paulina et al.
US 6852030 B2	USPAT	20050208	Gaming device having risk evaluation bonus round	463/25	273/143R; 463/16; 463/20	Baerlocher; Anthony J. et al.
US D500345 S	USPAT	20041228	Symbol display for a gaming device	D21/370	D21/385	McGahn; Steven P. et al.
US 6835133 B2	USPAT	20041228	Slot-table game apparatus and method of playing slot-table game	463/20	273/138.2; 463/16	Baerlocher; Anthony J. et al.
US D500094 S	USPAT	20041221	Symbol display for a gaming device	D21/370	D21/385	McGahn; Steven P. et al.
US D500093 S	USPAT	20041221	Gaming device having symbol displays	D21/370	D21/385	McGahn; Steven P. et al.
US 6832959 B2	USPAT	20041221	Gaming device having tease reveal feature	463/25	463/16; 463/20	Baerlocher; Anthony J.
US 6817944 B2	USPAT	20041116	Gaming device having an accumulated award selection bonus scheme	463/16	273/138.1	Kaminkow; Joseph E. et al.
US D498268	USPAT	20041109	Gaming device having	D21/370	D21/385	Kaminkow;

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S			multiple symbol displays			Joseph E. et al.
US 6814664 B2	USPAT	20041109	Method of operating a gaming device having termination variables	463/16	463/20	Baerlocher; Anthony J. et al.
US 6811483 B1	USPAT	20041102	Gaming device having a graduating award exchange sequence with a tease consolation sequence and an initial qualifying sequence	463/16	273/143R; 463/25	Webb; Bayard S. et al.
US 6808454 B2	USPAT	20041026	Gaming device having a destination pursuit bonus scheme with advance and setback conditions	463/20	463/16; 463/26	Gerrard; Peter et al.
US 6808452 B2	USPAT	20041026	Gaming device having an offer and acceptance game with a termination limit wherein the offer is picked by a player	463/17	463/12; 463/16; 463/20	Baerlocher; Anthony J. et al.
US 6805349 B2	USPAT	20041019	Gaming device with wild activation symbols and wild termination symbols	273/138.2	273/138.1; 273/461; 463/13; 463/16; 463/20; 463/25	Baerlocher; Anthony J. et al.
US 6802775 B2	USPAT	20041012	Gaming device having an element and element group selection and elimination bonus scheme	463/16		Baerlocher; Anthony J. et al.
US D496968 S	USPAT	20041005	Gaming device symbol display having a display window	D21/370	D21/385	Baerlocher; Anthony J.
US 6796905 B2	USPAT	20040928	Gaming device having improved award offer bonus scheme	463/25	463/16; 463/20	Baerlocher; Anthony J. et al.
US 6796902 B2	USPAT	20040928	Gaming device including awards that generate another award	463/20	273/139	Baerlocher; Anthony J. et al.
US 6796901 B2	USPAT	20040928	Gaming device having a method for randomly generating a bonus	463/16		Baerlocher; Anthony J.

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US 6796900 B2	USPAT	20040928	Gaming device having achievement criteria for advancement	463/16	273/139	Baerlocher; Anthony J. et al.
US 6796899 B2	USPAT	20040928	Gaming device having a bonus scheme with multiple potential award sets	463/16	463/23	Baerlocher; Anthony J.
US 6793579 B2	USPAT	20040921	Gaming device having improved award offer bonus scheme	463/25	463/16; 463/20	Baerlocher; Anthony J. et al.
US 6793578 B2	USPAT	20040921	Gaming device having a primary game outcome employed in a bonus game	463/20	463/25	Luccesi; Matthew et al.
US 6786820 B2	USPAT	20040907	Gaming device having a destination pursuit bonus scheme with advance and setback conditions	463/20	463/16; 463/26	Gerrard; Peter et al.
US 6786819 B2	USPAT	20040907	Apparatus and method of operating a gaming device having a central game and a plurality of peripheral games	463/20	463/16	Baerlocher; Anthony J. et al.
US 6783457 B2	USPAT	20040831	Gaming device having an indicator selection with probability-based outcome	463/20	463/25	Hughs- Baird; Andrea C. et al.
US 6780110 B2	USPAT	20040824	Gaming device having a competition bonus scheme	463/20	463/16; 463/27; 463/6	Baerlocher; Anthony J. et al.
US 6780107 B2	USPAT	20040824	Gaming device having a pick reduction game	463/16	463/20	Baerlocher; Anthony J. et al.
US 6780103 B2	USPAT	20040824	Gaming device having skill/perceived skill bonus round	463/7	463/25	Bansemer; Mark W. et al.
US 6776711 B1	USPAT	20040817	Gaming device having a bonus round with multiple random award generation and multiple return/risk scenarios	463/16	463/25	Baerlocher; Anthony J.
US 6758750 B2	USPAT	20040706	Gaming device having risk evaluation bonus round	463/25	273/143R; 463/16; 463/20	Baerlocher; Anthony J. et al.

US 6758747 B2	USPAT	20040706	Gaming device including choices having varying probabilities of contributing to game's termination	463/16	463/17; 463/18; 463/25; 463/42	Baerlocher; Anthony J.
US 6749502 B2	USPAT	20040615	Gaming device having a multi-characteristic matching game	463/16	463/17	Baerlocher; Anthony J.
US D490478 S	USPAT	20040525	Gaming device having symbol displays	D21/369		McGahn; Steven P. et al.
US 6733389 B2	USPAT	20040511	Gaming device having a first game scheme involving a symbol generator, a second game and a first game terminator	463/20	273/138.1; 273/139; 273/148B; 463/16; 463/17; 463/18; 463/19; 463/22; 463/9	Webb; Bayard S. et al.
US 6733386 B2	USPAT	20040511	Gaming device having an adjacent selection bonus scheme	463/17	463/20	Cuddy; Ryan W. et al.
US 6726563 B1	USPAT	20040427	Gaming device having a selectively accessible bonus scheme	463/25	463/20	Baerlocher; Anthony J. et al.
US 6722982 B2	USPAT	20040420	Gaming device having value selection bonus	463/25	463/16; 463/20	Kaminkow; Joseph E. et al.
US 6722981 B2	USPAT	20040420	Gaming device having value selection bonus	463/25	425/16; 425/20	Kaminkow; Joseph E. et al.
US 6719632 B2	USPAT	20040413	Gaming device having an award offer and termination bonus scheme	463/25	463/20	Palmer; Gregg J. et al.
US 6692356 B2	USPAT	20040217	Gaming device with signified symbols	463/20		Baerlocher; Anthony J. et al.
US 6692355 B2	USPAT	20040217	Gaming device having separately changeable value and modifier bonus scheme	463/16	273/143R; 463/20; 463/25	Baerlocher; Anthony J. et al.
US 6688977 B1	USPAT	20040210	Gaming device with bonus scheme having	463/25	273/143R; 463/20	Baerlocher; Anthony J.

			multiple award levels			et al.
US 6688975 B2	USPAT	20040210	Gaming device having an ordered designation of bonus values in multiple value sets	463/16		Baerlocher; Anthony J. et al.
US 6682420 B2	USPAT	20040127	Gaming device having a primary game scheme involving a symbol generator and secondary award triggering games	463/16	273/148B; 273/153R; 273/459; 273/460; 273/461; 463/17; 463/18; 463/19; 463/20; 463/21; 463/22; 463/9	Webb; Bayard S. et al.
US 6682419 B2	USPAT	20040127	Gaming device having a primary game scheme involving a symbol generator and secondary award triggering games	463/16	273/148B; 273/153R; 273/459; 273/460; 273/461; 463/17; 463/18; 463/19; 463/20; 463/21; 463/22; 463/9	Webb; Bayard S. et al.
US 6676516 B2	USPAT	20040113	Gaming device having an indicator selection with probability-based outcome	463/25	273/138.1; 273/139; 463/16; 463/20	Baerlocher; Anthony J. et al.
US 6669559 B1	USPAT	20031230	Gaming device with bonus scheme providing increased reward for selecting related symbols	463/16	463/25	Baerlocher; Anthony J. et al.
US 6666766 B2	USPAT	20031223	Gaming device having outcomes which replicate the laws of physics	463/16		Baerlocher; Anthony J. et al.
US 6663489 B2	USPAT	20031216	Gaming device having an award distributor and an award accumulator bonus	463/20	463/16; 463/17; 463/18; 463/19	Baerlocher; Anthony J.

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US 6648754 B2	USPAT	20031118	Gaming device having an offer and acceptance game with termination limit wherein the offer is picked by a player	463/17	463/12; 463/16; 463/20	Baerlocher; Anthony J. et al.
US 6634945 B2	USPAT	20031021	Gaming device having independent bonus reels	463/25	273/138.2; 463/20	Glavich; Paulina et al.
US 6634943 B1	USPAT	20031021	Gaming device having related multi-game bonus scheme	463/25	273/138.1; 463/16	Baerlocher; Anthony J.
US 6632141 B2	USPAT	20031014	Gaming device having an offer an acceptance selection bonus scheme with a terminator and an anti-terminator	463/25	273/143R; 463/20	Webb; Bayard S. et al.
US 6632139 B1	USPAT	20031014	Gaming device having a bonus scheme with symbol generator and symbol terminating condition	463/16		Baerlocher; Anthony J.
US 6607438 B2	USPAT	20030819	Gaming device having termination variables	463/16	463/20; 463/25	Baerlocher; Anthony J. et al.
US 6605002 B2	USPAT	20030812	Gaming device having tease reveal feature	463/25	463/16; 463/20	Baerlocher; Anthony J.
US 6602137 B2	USPAT	20030805	Gaming device having an accumulated award selection bonus scheme	463/16	273/138.1	Kaminkow; Joseph E. et al.
US 6602136 B1	USPAT	20030805	Gaming device with a bonus scheme involving movement along paths with path change conditions	463/16	273/138.1	Baerlocher; Anthony J. et al.
US 6599193 B2	USPAT	20030729	Progressive gaming device	463/27	463/16; 463/20	Baerlocher; Anthony J. et al.
US 6599192 B1	USPAT	20030729	Gaming device having risk evaluation bonus round	463/25	273/143R; 463/16; 463/20	Baerlocher; Anthony J. et al.
US 6599185 B1	USPAT	20030729	Gaming device having a multiple selection and award distribution bonus scheme	463/16	273/143R; 463/20	Kaminkow; Joseph E. et al.
US 6595854	USPAT	20030722	Gaming device having	463/20		Hughs-

B2			a bonus scheme with multiple selection groups			Baird; Andrea C. et al.
US 6585591 B1	USPAT	20030701	Gaming device having an element and element group selection and elimination bonus scheme	463/25		Baerlocher; Anthony J. et al.
US 6575830 B2	USPAT	20030610	Gaming device having apparatus and method for producing an award through award elimination or replacement	463/20	273/143R; 463/9	Baerlocher; Anthony J. et al.
US 6572473 B1	USPAT	20030603	Gaming device having game scheme allowing player skill to affect symbol movement without affecting award	463/20	273/143R	Baerlocher; Anthony J.
US 6569016 B1	USPAT	20030527	Gaming device having a method for randomly generating a bonus round outcome	463/16		Baerlocher; Anthony J.
US 6569015 B1	USPAT	20030527	Gaming device having separately changeable value and modifier bonus scheme	463/16	273/143R; 463/20; 463/25	Baerlocher; Anthony J. et al.
US 6565436 B1	USPAT	20030520	Gaming device having a weighted probability for selecting a bonus game	463/26	463/20	Baerlocher; Anthony J.
US 6565433 B1	USPAT	20030520	Gaming device with traveling reel symbols	463/20	273/143R	Baerlocher; Anthony J. et al.
US 6561900 B1	USPAT	20030513	Gaming device with traveling reel symbols	463/20	273/143R	Baerlocher; Anthony J. et al.
US 6554703 B1	USPAT	20030429	Gaming device having multiple audio, video or audio-video exhibitions associated with related symbols	463/20	273/143R	Bussick; William J. et al.
US 6514141 B1	USPAT	20030204	Gaming device having value selection bonus	463/25	463/16; 463/20	Kaminkow; Joseph E. et al.

US 6506118 B1	USPAT	20030114	Gaming device having improved award offer bonus scheme	463/25	463/16; 463/20	Baerlocher; Anthony J. et al.
US 6494785 B1	USPAT	20021217	Gaming device having a destination pursuit bonus scheme with advance and setback conditions	463/20	463/16; 463/26	Gerrard; Peter et al.
US 6464582 B1	USPAT	20021015	Gaming device with a bonus scheme having repeated selection of value sets with option to save values	463/20	273/143R	Baerlocher; Anthony J. et al.
US 6461241 B1	USPAT	20021008	Gaming device having a primary game scheme involving a symbol generator and secondary award triggering games	463/20	273/138.1; 273/139; 273/148B; 463/16; 463/17; 463/18; 463/19; 463/22; 463/9	Webb; Bayard S. et al.
US 6439995 B1	USPAT	20020827	Gaming device having a bonus scheme with multiple selection groups	463/20	273/138.1; 463/25	Hughs- Baird; Andrea C. et al.
US 6435970 B1	USPAT	20020820	Slot table game apparatus and method of playing slot-table game	463/46		Baerlocher; Anthony J. et al.
US 6425824 B1	USPAT	20020730	Gaming device having a bonus round with a win, lose or draw outcome	463/16	273/138.1	Baerlocher; Anthony J. et al.
US 6413162 B1	USPAT	20020702	Gaming device having independent reel columns	463/20	273/143R	Baerlocher; Anthony J. et al.
US 6413161 B1	USPAT	20020702	Gaming device having apparatus and method for producing an award through award elimination or replacement	463/20	273/143R; 463/9	Baerlocher; Anthony J. et al.
US 6406369 B1	USPAT	20020618	Gaming device having a competition bonus scheme	463/20	463/16; 463/27; 463/6	Baerlocher; Anthony J. et al.

US 6394902 B1	USPAT	20020528	Gaming device having different sets of primary and secondary reel symbols	463/20	273/143R	Glavich; Paulina et al.
US 6375187 B1	USPAT	20020423	Gaming device having improved offer and acceptance bonus scheme	273/143R	463/20; 463/25	Baerlocher; Anthony J.
US 6336863 B1	USPAT	20020108	Gaming device with bonus mechanism	463/27	273/141R; 273/143R; 463/16; 463/20	Baerlocher; Anthony J. et al.
US 6319124 B1	USPAT	20011120	Gaming device with signified reel symbols	463/20	273/138.1; 463/16; 463/31	Baerlocher; Anthony J. et al.
US 6315664 B1	USPAT	20011113	Gaming device having an indicator selection with probability-based outcome	463/21	273/138.1; 273/139; 463/16; 463/20	Baerlocher; Anthony J. et al.
US 6267669 B1	USPAT	20010731	Hybrid gaming apparatus and method	463/7	273/269; 273/274; 273/454; 463/10; 463/20; 463/36; 463/9	Luciano, Jr.; Robert A. et al.
US 6168520 B1	USPAT	20010102	Electronic game method and apparatus with hierarchy of simulated wheels	463/16	463/26	Baerlocher; Anthony J. et al.
US 6162121 A	USPAT	20001219	Value wheel game method and apparatus	463/16	463/26	Morro; Stephen W. et al.
US 6050895 A	USPAT	20000418	Hybrid gaming apparatus and method	463/7	463/20	Luciano, Jr.; Robert A. et al.
US 5947820 A	USPAT	19990907	Electronic game method and apparatus with hierarchy of simulated wheels	463/9	273/139; 273/153R; 273/299; 463/16; 463/25	Morro; Stephen W. et al.
US 5788573 A	USPAT	19980804	Electronic game method and apparatus with hierarchy of simulated wheels	463/16	273/138.2; 463/25; 463/26; 463/9	Baerlocher; Anthony J. et al.
US 4365797	USPAT	19821228	Speed compensated	271/303	414/901;	Fitzpatrick;

A	timing circuit for	83/106;	Donald C.
	actuating a sheeter	83/79	et al.
	machine		